L Number	Hits	Search Text	DB	Time stamp
1	7687	((three or "3") near2 (dimensional or dimension)) same (model or modelling)	USPAT	2003/02/09 17:59
2	445	(((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection	USPAT	2003/02/09 17:59
3	3	((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) same graphical near2 model	USPAT	2003/02/09 18:00
4	95	((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) and (drawing or viewing) near4 (item or object)	USPAT	2003/02/09 18:03
5	35	(((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) and (drawing or viewing) near4 (item or object)) and ((time near3 period) or expir$ or default)	USPAT	2003/02/09 18:03
6	25	"2" same (((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))	USPAT	2003/02/09 18:07
7	15	(((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) and (drawing or viewing) near4 (item or object)) and (modif$ or edit) near4 (drawing or model)	USPAT	2003/02/09 18:06
8	25	"2" same (((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))	USPAT	2003/02/09 18:08
9	9	((((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) and (drawing or viewing) near4 (item or object)) and (modif$ or edit) near4 (drawing or model)) not ("2" same (((two or "2") near2 (dimensional or dimension)) near4 (view or vieport or scene))) not ((((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) and (drawing or viewing) near4 (item or object)) and ((time near3 period) or expir$ or default)) not (((((three or "3") near2 (dimensional or dimension)) same (model or modelling)) same projection) same graphical near2 model)	USPAT	2003/02/09 18:08

2/09

Also 1 CAD or CAM

1 Same model same construct
2 Same three d dimension
3 and Projection